Mouse & Touch with VueUse

In this lesson, we examine how VueUse exposes data from the mouse and touch events in order to reactively work with them in your Vue.js applications. The functions that we try out include usePageLeave, usePointer, and onLongPress but there are a number of others available in the [VueUse docs](https://vueuse.org/functions.html#category=Sensors).

**Links**

* usePageLeave - [Start](https://stackblitz.com/edit/vitejs-vite-nc3r3u?file=src%2FApp.vue) | [End](https://stackblitz.com/edit/vitejs-vite-xmrfoc?file=src%2FApp.vue) | [Docs](https://vueuse.org/core/usePageLeave/)
* usePointer - [Start](https://stackblitz.com/edit/vitejs-vite-wxmerm?file=src%2FApp.vue) | [End](https://stackblitz.com/edit/vitejs-vite-j72gs2?file=src%2FApp.vue) | [Docs](https://vueuse.org/core/usePointer/)
* onLongPress - [Start](https://stackblitz.com/edit/vitejs-vite-qbgwpx?file=src%2FApp.vue) | [End](https://stackblitz.com/edit/vitejs-vite-zf2ma3?file=src%2FApp.vue) | [Docs](https://vueuse.org/core/onlongpress/)